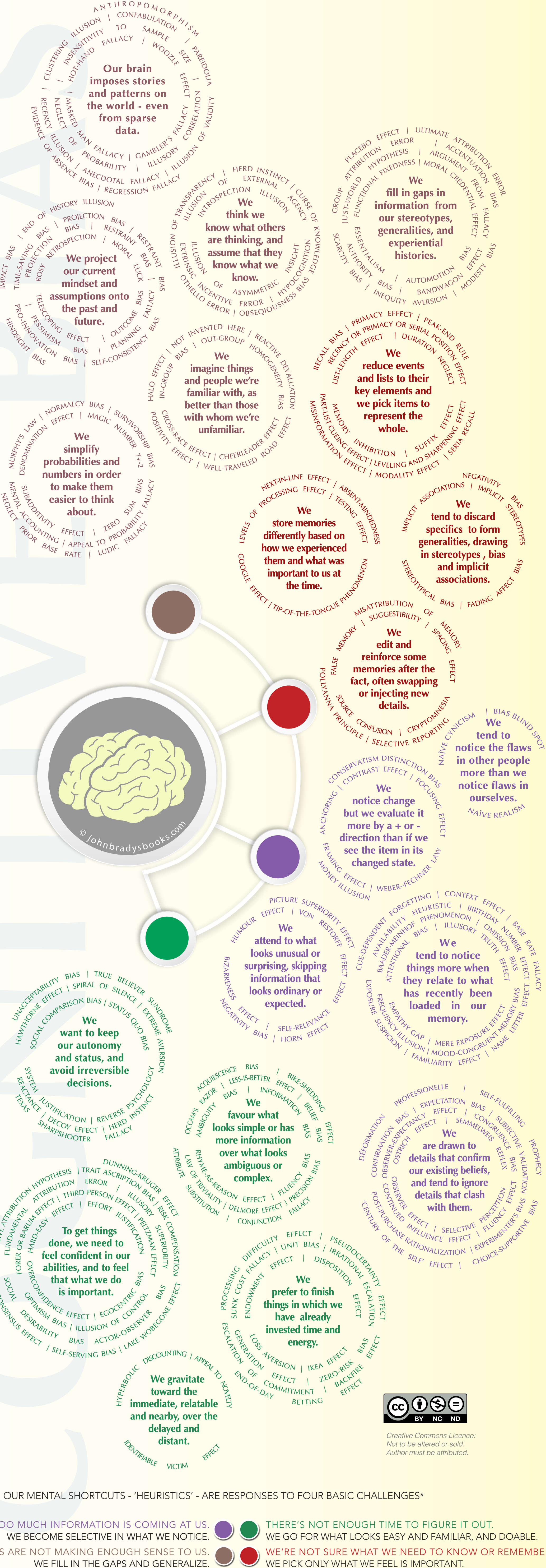


- Accentuation bias** When aspects of something placed into a category match that category's stereotypes, and are over-emphasized and believed greater than they are.
- Acquiescence bias** The tendency of a respondent to agree with a statement, very often when questions are presented in truisms or clichés.
- Actor-observer bias** Explaining another person's behaviour by reference to their personality more than situational influences. We do the opposite explaining our own.
- Ambiguity effect** The tendency to avoid options for which missing information makes the probability seem "unknown".
- Anchoring or focalism** Relying too heavily - "anchoring" - on one piece of information to make decisions usually the first piece of information acquired on that subject.
- Anthropocentrism** The bias that humans are the central or most important element of existence, especially as opposed to god or animals.
- Anthropomorphic personification** Characterizing animals, objects, concepts as having human-like traits, emotions, and intentions.
- Attentional bias** A tendency of our perception to be affected by our recurring thoughts.
- Attribute substitution** Given a difficult and novel problem, we reach for a more familiar, related problem that we can deal with.
- Authority bias** Attributing greater accuracy to the opinion of an authority figure - unrelated to its content - and be more influenced by that opinion.
- Automation bias** Excessive dependency on automated systems which can lead to erroneous automated information overriding correct decisions.
- Availability heuristic** Overestimating the likelihood of events because of how recent or "available" a memory is, or how unusual or emotionally charged it may be.
- Availability cascade** The self-reinforcing process by which collective belief gains more and more plausibility through its increasing repetition in public discourse.
- Backfire effect** The reaction to disconfirming evidence by strengthening one's previous beliefs. - see: Continued influence effect.
- Bandwagon effect** The tendency to do (or believe) things because many other people do (or believe) the same. Related to groupthink and herd behaviour.
- Base rate fallacy / neglect** Ignoring base rate information i.e. general information, by over focus on specific information pertaining to a certain case.
- Belief bias** An effect where someone's evaluation of the logical strength of an argument is biased by the believability of the conclusion.
- Ben Franklin effect** When we do a person a favour, we tend to like that person more as a result. We justify doing that favour by believing that we liked the person.
- Berkson's paradox effect** A selection bias in statistics that suggests to us that two values are positively related when they are in fact not so.
- Bias blind spot** Seeing oneself as less likely to be biased than others. People tend to identify more cognitive biases in others than in oneself.
- Birthday number effect** The unconscious preference for numbers in our birthdays over other numbers.
- Bizarreness effect** Bizarre material is better remembered than common material.
- 'Century of the Self' effect** When the misuse of psychology deflects us from rationally, consciously considering problems by appealing to our primitive impulses instead.
- Change bias** After an investment of effort in producing change, remembering one's past performance as more difficult than it actually was unreliable source?
- Cheerleader effect** The tendency for people to appear more attractive in a group than when in isolation.
- Choice-supportive bias** When we remember our choices as better than they actually were.
- Childhood amnesia** The retention of few memories from before the age of four.
- Clustering illusion** Overestimating the importance of small runs, streaks, or clusters in large samples of random data (that is, seeing phantom patterns).
- Confirmation bias** When we search for, interpret, focus on and remember information in a way that confirms our preconceptions.
- Congruence bias** The tendency to test hypotheses exclusively through direct testing, instead of testing possible alternative hypotheses.
- Conjunction fallacy** We often tend to assume that specific conditions are more probable than general ones.
- Conservatism or Regressive bias** Remembering high values / likelihoods/probabilities/frequencies as lower than they actually were and low ones as higher than they were.
- Conservatism (belief revision)** The tendency to revise one's belief insufficiently when presented with new evidence.
- Consistency bias** Incorrectly remembering one's past attitudes and behaviour as resembling present attitudes and behaviour.
- Context effect** The tendency to judge items based on other things that are present, because there is no subjective experience of it being a memory.
- Continued influence effect** Even when misinformation has been corrected, it can still affect inferences you make later. - see: Backfire effect.
- Contrast effect** The enhancement or reduction of a certain perception's stimuli when compared with a recently observed, contrasting object.
- Courtesy bias** The tendency to give an opinion that is more socially correct than one's true opinion, so as to avoid offending anyone.
- Cross-race effect** The tendency for people of one race to have difficulty identifying members of a race other than their own.
- Cryptomonies effect** A form of misattribution where we imagine, because there is no subjective experience of it being a memory.
- Curse of knowledge** When better-informed people find it extremely difficult to think about problems from the perspective of lesser-informed people.
- Declinism** Believing that a society or institution is in decline. A predisposition to view the past favourably and future negatively. - see: Rosy Retrospection.
- Decoy effect** Preferences for either option A or B change in favour of option B when option C is presented, which is similar to option B but in no way better.
- Defensive attribution hypothesis** Attributing more blame to a harm-doer as the outcome becomes more severe or as personal or situational similarity to the victim increases.
- Deforestation fallacy** Looking at the forest according to the conventions of one's work, forgetting the broader view.
- Denomination effect** Spending more money when it is denominated in small amounts (e.g. coins) rather than large amounts (e.g. bills).
- Disposition effect** A tendency to sell an asset that has accumulated in value and resist selling an asset that has declined in value.
- Distinction bias** Viewing two options as more dissimilar when evaluating them simultaneously than when evaluating them separately.
- Dunning-Kruger effect** A tendency for unskilled individuals to overestimate their own ability and the tendency for experts to underestimate their own ability.
- Duration neglect** The neglect of the duration of an episode in determining its value.
- Egocentric bias** Claiming more credit for oneself for the results of a joint action. Also recalling the past in a self-serving manner - the biggest fish, the best mark.
- Empathy gap** The tendency to underestimate the influence or strength of feelings, in either oneself or others.
- End of day betting effect** When bettors take gambles with higher risk and higher reward at the end of their betting session to try to make up for losses. (Sunk Cost)
- End of history illusion** Despite recognizing that one's perceptions have evolved, one nonetheless predicts that one's perceptions will remain roughly the same in the future.
- Endowment effect** The tendency to value an object more highly simply because they own it, rather than being willing to pay to acquire it.
- Evidence of absence bias** The belief that one can prove a negative by citing absence of evidence for it as justification.
- Exaggerated expectation** When real-world evidence turns out to be less extreme than our expectations. (- see: Conservatism Bias)
- Experimenter's or expectation bias** The tendency for experimenters to believe that their expectations and to disbelieve data that seem to conflict with them.
- Exposure suspicion** How a knowledge of a subject's disease in a medical study may influence the search for causes.
- Extremes aversion** We choose an option if it is more extreme, rather than an extreme one.
- Extrinsic incentives bias** Viewing others as having situational-based motivations while viewing one's own as dispositional, or intrinsic motivations.
- Fading affect bias** A bias in which the emotion associated with unpleasant memories fades more quickly than the emotion associated with positive events.
- False consensus effect** The tendency for people to overestimate the degree to which others agree with them.
- False memory** A form of misattribution where imagination is mistaken for a memory.
- Familiarity effect** We favour what looks familiar and doable over what is unfamiliar or hard to do.
- Fluency bias** The more skillfully or elegantly an idea is communicated, the more likely it is to be considered seriously.
- Focusing effect** The tendency to place too much importance on one aspect of an event.
- Forer effect / Barnum effect** We rate as accurate a description of ourselves we're told is tailored only for us - though it's vague and general enough to apply to many people.
- Framing effect** Drawing different conclusions from the same information, depending on how that information is presented.
- Frequency illusion** The illusory illusion of the word, a name, or other thing that one's attention now seems to appear with more frequency afterwards.
- Functional fixedness** Limits a person to using an object only in the way it is traditionally used.
- Fundamental attribution error** A tendency to over-emphasize personality-based explanations for behaviours in others while under-emphasizing situational influences.
- (Self) Generation effect** Self-generated information and statements are remembered best.
- Gambler's fallacy** Thinking that future probabilities are altered by past events, when in reality they are unchanged.
- Google effect** The tendency to forget information that can be readily accessed online by using internet search engines.
- Group attribution error** Assuming that group decisions reflect the preferences of group members. Also, that a person's characteristics are reflective of a group.
- Halo effect** Believing that a person's positive or negative traits "spill over" into other areas of that person's personality.
- Hard-easy effect** Based on a specific level of task difficulty, the confidence in judgments is too conservative and not extreme enough.
- Hawthorne effect** A research effect where a subject's response changes due to awareness of being observed.
- Herd instinct** Adopting the opinions and following the behaviours of the majority, to feel safer and to avoid conflict.
- Hindsight bias** The inclination to see past events as being more predictable than they actually were; also called the "I-knew-it-all-along" effect.
- Horn effect** When one's perception of another is unduly influenced by a single negative trait.
- Hostile attribution bias** The "hostile attribution bias" is the tendency to interpret others' behaviours as having hostile intent, even when the behaviour is ambiguous or benign.
- Hot-hand fallacy** The belief that one's success with a random event confers a greater chance of further success in additional attempts.
- Humour effect** Humorous items are more easily remembered than non-humorous ones.
- Hypocognition** Assuming that because one can't find words to express a perception, that this perception is not occurring.
- Hyperbolic discounting** Preferring payoffs now, not later. Our choices today would not be made by our future selves, even using the same reasoning.
- Identifiable victim effect** The tendency to respond more strongly to a single identified person at risk than to a large group of people at risk.
- IEA effect** Placing a disproportionately high value on objects assembled oneself, regardless of the quality of the end result.
- Illusion of control** The tendency to overestimate one's degree of influence over other external events.
- Illusion of asymmetric insight** People perceive their knowledge of their peers to surpass their peers' knowledge of them.
- Illusion of external agency** When people view self-generated preferences as instead being caused by insightful, effective and benevolent agents.
- Illusion of transparency** People overestimate others' ability to know them, and they also overestimate their ability to know others.
- Illusion of truth effect** Identifying as true statements we have previously heard, regardless of its validity. We believe a familiar statement sooner than an unfamiliar one.
- Illusion of validity** Belief that acquired information generates additional relevant data for predictions, even when it evidently does not.
- Illusory correlation** Inaccurately perceiving a relationship between two unrelated events.
- Illusory superiority** Overestimating one's desirable qualities, and underestimating undesirable qualities, relative to other people.
- Illusory truth effect** A tendency to believe a statement is true if it is easier to process, or if it has been stated multiple times, regardless of its veracity aka 'truthiness.'
- Impact bias** Overestimating the length or the intensity of the impact of future feeling states.
- Inequity aversion** A preference for fairness and resistance to incidental inequities.
- Information bias** The tendency to seek information even when it cannot affect action.
- Ingroup bias** A tendency for people to give preferential treatment to others they perceive to be members of their own groups.
- Insensitivity to sample size** Under-expecting variation in small samples.
- Introspection illusion** When we believe we have direct, accurate insights into our mental state and even others'.
- Irrational escalation** Justifying increased investment based on prior investment, despite new evidence that the decision may be wrong aka Sunk Cost Fallacy.
- Just-world hypothesis** Believing that the world is fundamentally just, causing us to rationalize an otherwise inexplicable injustice is deserved by the victim.
- Lag effect** Learning is greater when studying is spread out over time, as opposed to studying the same amount of time in a single session. - see: Spacing effect.
- Lake Wobegon effect** A tendency to report flattering beliefs about oneself and believe that one is above average.
- Law of the instrument** Over-reliance on a familiar tool or methods, ignoring or undervaluing alternatives. "If all you have is a hammer, everything looks like a nail."
- Less-is-better effect** The tendency to prefer a smaller set to a larger set judged separately but not jointly.
- Leveling and sharpening** Memory distortions introduced by loss of details over time. Often goes with selective recollection of details that take on exaggerated significance.
- Levels-of-processing effect** That different methods of encoding information into memory have different levels of effectiveness.
- List-length effect** The longer the list, the smaller percentage of items remembered. The absolute number may increase, however.
- Look-elsewhere effect** An apparently significant finding may have occurred by chance because of the size of the parameter space to be searched.
- Ludic fallacy** Faulty analysis of probability issues caused by studying too narrow a frame of games.
- Loss aversion** The disutility of giving up an object is greater than the utility associated with acquiring it. - see: Sunk cost effects and Endowment effect.
- Magic number 7 ± 2 bias** The maximum number of chunks of information a person can hold in working memory at the same time (Miller's Law).
- Misinformation effect** Memory becoming less accurate because of interference from post-event information.
- More exposure effect** We like things more when we have had more exposure to them, especially because of familiarity with them.
- Modality effect** That memory recall is higher for the last items of a list when the list items were received via speech than when they were received through writing.
- Modesty bias** Blaming failures on oneself while attributing successes to situational factors. Opposite of self-serving bias.
- Money illusion** Concentrating on the nominal value (face value) of money rather than its value in terms of purchasing power.
- Mood-congruent memory bias** The improved recall of information congruent with one's current mood.
- Moral credential effect** The recalling of a record of non-prejudiced to increase subsequent prejudice.
- Moral luck** The tendency for people to ascribe greater or lesser moral standing based on the outcome of an event.
- Naive cynicism** Expecting more egocentric bias in others than in oneself.
- Naive realism** The belief that we see reality objectively and without bias and that those who don't agree are biased or irrational.
- Name letter effect** A tendency to prefer the letters in your name over other letters in the alphabet.
- Negativity bias** We have greater recall of unpleasant memories compared with positive memories.
- Neglect of prior base rate** Failing to incorporate prior known probabilities which are pertinent to the decision at hand.
- Neglect of probability** The tendency to completely disregard probability when making a decision under uncertainty.
- Next-in-line effect** A person in a group has diminished recall for the words of others who spoke immediately before him or her, if they take turns speaking.
- Normalcy bias** The refusal to plan for, or react to, a disaster which has never happened before.
- Not investing effect** The use of products, methods, or knowledge developed outside a group.
- Observer-expectancy bias** The tendency to systematically alter responses in the direction they perceive desired by the investigator.
- Observer-expectancy effect** A researcher expecting a given result may unconsciously manipulate an experiment or misinterpret data in order to find it.
- Omission bias** The tendency to judge harmful actions as worse, or less moral, than equally harmful omissions (inactions).
- Outgroup homogeneity bias** Individuals see members of their own group as being relatively more varied than members of other groups.
- Optimism bias** The tendency to be over-optimistic, overestimating favourable outcomes aka wishful thinking.
- Ostrich effect** Ignoring an obvious (negative) situation.
- Othello error** When an observer's suspicions wrongly discounts innocence, or wrongly attributes guilt.
- Outcome bias** The tendency to judge a decision by its eventual outcome instead of based on the quality of the decision at the time it was made.
- Overconfidence effect** Excessive confidence in one's own answers to questions.
- Pareidolia** When a person perceives a significant, e.g. seeing images in clouds.
- Part-list cueing effect** That being shown some items from a list and later retrieving one item causes it to become harder to retrieve the other items.
- Peak-end rule** When we evaluate an experience not as a whole, but as the average of its peak (e.g. pleasant or unpleasant) and also how the experience ended.
- Persistence** The unwanted recurrence of memories of a traumatic event.
- Pessimism bias** The tendency for some people, especially those suffering from depression, to overestimate the likelihood of negative things happening to them.
- Picture superiority effect** A belief that concepts that are learned by viewing pictures are more easily and frequently recalled than concepts that are learned via text.
- Planning fallacy** The tendency to underestimate task-completion times.
- Pollyanna principle** We tend to remember pleasant items more accurately than unpleasant ones.
- Positivity effect** That older adults favour positive over negative information in their memories.
- Post-purchase rationalization** The tendency to persuade oneself through rational argument that a purchase was good value.
- Recency bias** Bias that simply because a statement is precise, it is also true.
- Serial position effect** Items near the end of the beginning of a sequence are easiest to recall; items in the middle are least likely (Primacy/Recency effect).
- Processing difficulty effect** That information that takes longer to read and is thought about more (processed with more difficulty) is more easily remembered.
- Pro-innovation bias** Excessive optimism towards an invention or innovation's usefulness throughout society; often falling to identify its limitations and weaknesses.
- Projection bias** Overestimating how much our future selves share one's current preferences, thoughts and values, thus leading to sub-optimal choices.
- Pseudocertainty effect** A risk-averse tendency to make risk-averse choices to avoid negative outcomes.
- Reactance** An urge to do the opposite of what someone wants you to do out of a need to resist a perceived attempt to limit your freedom (Reverse psychology).
- Reactive devaluation** Devaluing proposals only because they purportedly originated with an adversary.
- Recall bias** Primed by exposure to information on a topic of high value, one searches one's memory more thoroughly.
- Recency illusion** The illusion that a word or language usage is a recent innovation when it is in fact long-established (see also frequency illusion).
- Reminiscence bias** The recalling of more vivid early adulthood than personal events from other lifetime periods.
- Regression fallacy** Believing that something has returned to normal because of corrective actions, while failing to factor in natural fluctuations.
- Regressive bias** A state of mind wherein high values and high likelihoods are overestimated while low values and low likelihoods are underestimated.
- Restraint bias** The tendency to overestimate one's ability to show restraint in the face of temptation.
- Rhyme as reason effect** Rhyming statements being perceived as more truthful. A famous example from the O.J. Simpson: "If the gloves don't fit, then you must acquit."
- Risk compensation** The tendency to take greater risks when perceived safety increases.
- Rosy retrospection** The remembering of the past as having been better than it really was.
- Scarcity bias** The assumption that the more difficult it is to acquire an item the more valuable that item is.
- Selective memory** Rare events that are widely reported alter the perception of how common they actually are. ('Cherry-picking' by contrast, is a conscious process).
- Selective perception** The tendency for expectations to affect perception.
- Self-fulfilling prophecy** Acting in ways that elicit results that, consciously or subconsciously, will confirm our beliefs.
- Self-relevance effect** That memories relating to the self are better recalled than similar information relating to others.
- Self-serving bias** Claiming more responsibility for successes than failures and evaluating ambiguous information to benefit one's interests. (Beneficence)
- Semmelweis reflex** The tendency to reject new evidence that contradicts a paradigm.
- Serial position effect** When one recalls the first and last items in a series best, and the middle items worst.
- Sexual overestimation bias** The tendency of one person to overestimate the sexual interest of another person in oneself.
- Shared information bias** More time and energy discussing information that all members are familiar with than with information that only some members are aware of.
- Sociability bias of language** Disproportionally higher representation of words related to social interactions, compared to words related to physical or mental aspects of behaviour.
- Social comparison bias** The tendency, when making decisions, to favour potential candidates who don't compete with one's own particular strengths.
- Social desirability bias** We over-report socially desirable characteristics or behaviours about ourselves, and under-report the undesirable characteristics or behaviours.
- Source confusion** Confusing episodic memories with other information, creating distorted memories.
- Spacing effect** That information is better recalled if exposure to it is repeated over a long span of time rather than a short one.
- Spiral of silence effect** When one's anxieties about social exclusion or isolation lead to false assessments of one's social environment.
- Spotlight effect** The tendency to overestimate the amount that other people notice your appearance or behaviour.
- Status quo bias** The tendency to like things to stay relatively the same (see also loss aversion, endowment effect, and system justification).
- Stereotypical bias** Memory distorted towards stereotypes. Often filtered through biases such as gender or race.
- Stereotyping** Expecting a member of a group to have certain characteristics without having actual information about that individual.
- Subadditivity effect** The tendency to judge probability of the whole to be less than the probabilities of the parts.
- Subjective validation** Perception that something is true if a subject's belief demands it to be true. Also assigns perceived connections between coincidences.
- Suffix effect** Diminishment of the recency effect because a sound item is appended to the list that the subject is not required to recall.
- Suggestibility** A form of misattribution where ideas suggest by a questioner are mistaken for memory.
- Sunk cost** Allocating more resources solely because giving up would mean earlier efforts have been wasted. (Loss aversion, Endowment, end of day bettor).
- Surrogation** Losing sight of the strategic item that a measure is supposed to represent, and then acting as though the measure is the actual item itself.
- Survivorship bias** Concentrating on the people or things that "survived" some process and inadvertently overlooking those that didn't because of their lack of visibility.
- System justification** A tendency to defend and bolster the status quo, often while disparaging the alternatives disparaged.
- Telescoping effect** A tendency to shift recent events back in time and remote ones forward in time, so that recent events appear more remote, and remote more recent.
- Testing effect** The fact that you more easily remember information you have read by rewriting it instead of rereading it.
- Texas sharpshooter fallacy** Selecting or adjusting a hypothesis after the data are collected, making it impossible to test the hypothesis fairly. ('Experimenter's regress')
- Time-saving bias** Underestimating the time saved or lost when increasing or decreasing from a slow speed; and overestimating same from a relatively high speed.
- Third-person effect** Belief that mass communicated media messages have a greater effect on others than on themselves.
- Tip of the tongue phenomenon** Recalling parts of an item or related information, but unable to recall the whole item.
- Trait ascription bias** Viewing oneself as relatively variable in terms of personality, behaviour, and mood while viewing others as much more predictable.
- Travis Syndrome** Overestimating the significance of the present as being necessarily more significant or developed than in the past.
- Triviality / Parkinson's Law of Giving undue weight to trivial issues. Avoiding complex subjects in favour of something easy to grasp or rewarding to the average participant.**
- True believer syndrome** Continuing to believe in a paranormal phenomenon even after it has been proven to have been staged.
- Ultimate attribution error** As with the Fundamental Attribution Error, one is likely to make an internal attribution to an entire group instead of the individuals within the group.
- Unacceptability bias** When one does not want to reveal a potentially embarrassing or incriminating detail or fact.
- Unit bias** The tendency to want to finish a given unit of a task or an item. Strong effects on the consumption of food in particular.
- Verbatim effect** The "gist" of what someone has said is better remembered than verbatim wording. This is because memories are representations, not exact copies.
- Von Restorff effect** That an item that sticks out is more likely to be remembered than other items.
- Weber-Fechner law** The relationship between the magnitude of a stimulus and the perceived magnitude of that stimulus.
- Well travelled road effect** Underestimation of the duration taken to traverse off-travelled roads and overestimation of the duration taken to traverse less familiar routes.
- Woolze effect** When frequent citation of previous publications that actually lacked evidence misleads people into believing there is evidence to support a belief.
- Worse-than-average effect** A tendency to believe ourselves to be worse than others at tasks which are difficult.
- Zeigarnik effect** That uncompleted or interrupted tasks are remembered better than completed ones.
- Zero-risk bias** Preference for reducing a small risk to zero over a greater reduction in a larger risk.
- Zero-sum bias** A bias whereby a situation is incorrectly perceived to be like a zero-sum game (i.e. one person gains at the expense of another).



OUR MENTAL SHORTCUTS - 'HEURISTICS' - ARE RESPONSES TO FOUR BASIC CHALLENGES\*

- TOO MUCH INFORMATION IS COMING AT US. WE BECOME SELECTIVE IN WHAT WE NOTICE.
- THERE'S NOT ENOUGH TIME TO FIGURE IT OUT. WE GO FOR WHAT LOOKS EASY AND FAMILIAR, AND DOABLE.
- THINGS ARE NOT MAKING ENOUGH SENSE TO US. WE'RE NOT SURE WHAT WE NEED TO KNOW OR REMEMBER. WE PICK ONLY WHAT WE FEEL IS IMPORTANT.
- WE FILL IN THE GAPS AND GENERALIZE.

\* Adapted from Buster Benson's blog 'Building Better Humans'.

# TYPES OF BIASES

- Memory Errors And Biases** A memory bias enhances or impairs recall of a memory. Memories are actively constructed. They may be suppressed or distorted, often unconsciously.
- Social Attribution Biases** We constantly make attributions regarding the cause of our own and others' behaviours. The resulting errors lead to biased interpretations of our social world.
- Decision Making, Belief And Behavioural Biases** Many of these biases affect belief formation, business and economic decisions, probability estimates, and human behaviour in general.